

ThinkTank M16 Instructions for Assembly and Handling

Please read this document carefully!

Overview of connectors

- 1 Power supply
- 3 Connector for turret section
- 5 Speaker cables

7 Receiver Connectors (4 Channels & BEC)

- 9 Steering servo connector
- 11 Main switch
- L1 Status-LED 1 (drive functions)
- 2 Fuse for turret and light functions
- 4 Volume control
- 6 microSD-card with sample sets
- 8 Main motor connector
- 10 Light connector
- 12 PC configurator link
- L2 Status-LED 2 (sound functions)

11 10 9 -7 6 -8 -12 -12 -12 -12 -12

Assembly

- Remove the original PCB carefully. Do not damage the sensitive connectors and thin cables!
- Replace the original electronics PCB with the ElMod M16. It fits exactly in the present mounting holes. Fasten the board with two screws.
- Attach the original cables to the corresponding connectors (power supply, main motor, steering servo, turret section, lights). Take care!

 The connectors for the power supply and the main motor may be accidentally swapped!
- Attach a proper RC-receiver (4-channel) to the corresponding cables. The wire color pin assignment is as follows:

C	h.	Control	Function	
	1	right stick	Acceleration	
	2		Steering	
	3	left stick	Turret weapon and appoint functions	
	4		Turret, weapon and special functions	

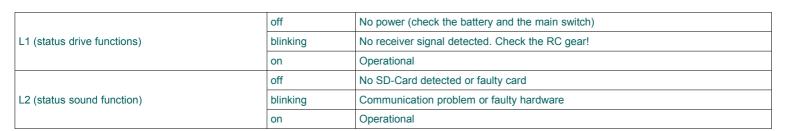
The ThinkTank M16 provides the power supply for the receiver (BEC, stabilized 5V DC) via the red/black wires which are part of the proportional cable set.

Depending on the receiver it may be necessary to adjust the channel order or swap its movement direction.

Check the manual of your rc gear for details.



- · Connect an appropriate loudspeaker (8 Ohm) to the speaker wires.
- Jack the vehicle up, so that the chains can move freely.
- Attach a full charged battery to the power supply connector. Switch the RC-radio and the ThinkTank M16 board on.
- Both LEDs comes on after 3-4 seconds. If a LED remains off or blinks, see the following table to determine the cause.



- Move the left stick to the upper most position to ignite the engine. If another function shows up, check the wiring of the receiver and the setup of your radio! Disable all mixers in the radio. If necessary check the function and mapping of the radio channels with a common servo.
- · Adjust the volume if you don't hear the engine noise.
- Check the drive, steering and light functions.
- Switch the power off and attach the turret section.
- · Power on the board and check the turret functions (rotation, elevation, shot) with the left stick of the radio.
- The vehicle is now operable.



Steering and control

To accelerate and brake move the right stick in the vertical axis. To drive left or right, move the right stick in the horizontal axis.

The light, turret and special functions are mapped to the left stick as listed in the following table.

←→	Full deflection	Turret rotation	K	Fast movement	User sound 1
₩	Up to 66% deflection	AA-gun elevation	7	Fast movement	Light on/off
↑	Full deflection	Shot on/off	Ľ	Fast movement	User sound 2
•	Full deflection	Engine on/off	7	Fast movement	User sound 3

Nicht geeignet für Kinder unter 14 Jahren.
Not suitable for Children under 14 years.
Ne convient pas pour des enfants de moins de 14 ans.
Niet geschikt voor kinderen onder de 14 jaar.
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